

**WAC 230-13-065 Group 11—Cake walk and fish pond amusement game standards.** Group 11 games are:

(1) Cake walk amusement games where players walk on a numbered or color-coded circle while music is played. When the music stops, a player wins a prize depending on the number or color of the portion of the circle the player is standing on; and

(2) Fish pond amusement games where players receive a prize each time they play by:

(a) Either hooking or capturing a fake fish floating in water or similar object with a number or symbol on the bottom. The number or symbol of the fish or object corresponds to a prize; or

(b) Having the operator place a prize directly onto the "line" or catching device of the player from behind a curtain or similar obstruction.

[Statutory Authority: RCW 9.46.070. WSR 07-15-064 (Order 612), § 230-13-065, filed 7/16/07, effective 1/1/08.]